Complexity of Decision Problems in Computational Logic

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August 28, 2009

Is the equivalence of two algorithms decidable?

- In the general case, no :
 - Undecidability of the Halting Theorem.
- In some particular cases, yes :
 - $f: n \rightarrow 0$
 - $f: n \rightarrow 1$

How can we evaluate the computational complexity of a problem?

- Look for lower bounds :
 - Evaluate the computational complexity of the problem for particular instances.
- Look for upper bounds :
 - Find an algorithm solving the problem and evaluate its complexity.

What is a Datalog program?

- A set of Horn rules without function symbols.
- A goal predicate.

Example of Datalog program

Program Π:

- $\mathbf{Z}(X) \Rightarrow \mathbf{E}(X)$
- $E(X) \wedge S(X, Y) \Rightarrow O(Y)$
- $O(X) \wedge S(X, Y) \Rightarrow E(Y)$
- $\mathbf{O}(X) \Rightarrow \overline{\mathbf{O}}(X)$
- Goal predicate : $\overline{\mathbf{O}}$.

•
$$D = (\{0,1,2,3\}, \{Z(0), S(0,1), S(1,2), S(2,3)\})$$

•
$$\Pi(D) = (\{0,1,2,3\}, \{\mathbf{Z}(0), \mathbf{S}(0,1), \mathbf{S}(1,2), \mathbf{S}(2,3)\})$$

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- Solutions of $\overline{\mathbf{O}}(X)$: $\{(1), (3)\}$.

How can we prove that $\Pi(D)$ contains a given atom?

By exhibiting proofs for this atom.

$$\overline{\mathbf{O}}(3), \mathbf{O}(3) \Rightarrow \overline{\mathbf{O}}(3)$$
 \downarrow
 $\mathbf{O}(3), \mathbf{E}(2) \wedge \mathbf{S}(2,3) \Rightarrow \mathbf{O}(3)$
 \downarrow
 $\mathbf{E}(2), \mathbf{O}(1) \wedge \mathbf{S}(1,2) \Rightarrow \mathbf{E}(2)$
 \downarrow
 \downarrow
 $\mathbf{O}(1), \mathbf{E}(0) \wedge \mathbf{S}(0,1) \Rightarrow \mathbf{O}(1)$
 \downarrow
 \downarrow
 $\mathbf{E}(0), \mathbf{Z}(0) \Rightarrow \mathbf{E}(0)$

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 $\mathbf{O}(3), \mathbf{E}(X) \land \mathbf{S}(X,3) \Rightarrow \mathbf{O}(3)$
 \downarrow
 $\mathbf{E}(X), \mathbf{O}(Y) \land \mathbf{S}(Y,X) \Rightarrow \mathbf{E}(X)$
 \downarrow
 $\mathbf{O}(Y), \mathbf{E}(W) \land \mathbf{S}(W,Y) \Rightarrow \mathbf{O}(Y)$
 \downarrow
 \downarrow
 $\mathbf{E}(W), \mathbf{Z}(W) \Rightarrow \mathbf{E}(W)$

Datalog Programs Unfolding Trees Proof Trees Containment of Datalog Programs Automata

Problem

We may use an unbounded number of variables.

• The proof of $\overline{\mathbf{O}}(2n+1)$ involves 2n+1 variables.

Solution

We may re-use forgotten variables.

$$\overline{\mathbf{O}}(3), \mathbf{O}(3) \Rightarrow \overline{\mathbf{O}}(3)$$
 \downarrow
 $\mathbf{O}(3), \mathbf{E}(2) \wedge \mathbf{S}(2,3) \Rightarrow \mathbf{O}(3)$
 \downarrow
 $\mathbf{E}(2), \mathbf{O}(1) \wedge \mathbf{S}(1,2) \Rightarrow \mathbf{E}(2)$
 \downarrow
 \downarrow
 $\mathbf{O}(1), \mathbf{E}(0) \wedge \mathbf{S}(0,1) \Rightarrow \mathbf{O}(1)$
 \downarrow
 \downarrow
 $\mathbf{E}(0), \mathbf{Z}(0) \Rightarrow \mathbf{E}(0)$

$$\overline{\mathbf{O}}(3), \mathbf{O}(3) \Rightarrow \overline{\mathbf{O}}(3)$$
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 $\mathbf{O}(3), \mathbf{E}(X) \land \mathbf{S}(X,3) \Rightarrow \mathbf{O}(3)$
 \downarrow
 $\mathbf{E}(X), \mathbf{O}(Y) \land \mathbf{S}(Y,X) \Rightarrow \mathbf{E}(X)$
 \downarrow
 $\mathbf{O}(Y), \mathbf{E}(W) \land \mathbf{S}(W,Y) \Rightarrow \mathbf{O}(Y)$
 \downarrow
 \downarrow
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When are two Datalog programs A and B equivalent?

- When A is contained in B:
 - When all the solutions of $\alpha(\mathbf{v})$ in A(D) are solutions of $\beta(\mathbf{v})$ in B(D), for every finite database D.
- When B is contained in A.

How can we check that A is contained in B?

- For every proof of an atom $\alpha(\mathbf{v})$, we must find a proof of $\beta(\mathbf{v})$.
- We must find containment mappings.

Containment : Example

Program A

- $\mathbf{Z}(X) \Rightarrow \mathbf{E}(X)$
- $E(X) \wedge S(X, Y) \Rightarrow O(Y)$
- $O(X) \land S(X, Y) \Rightarrow E(Y)$
- $\mathbf{O}(X) \Rightarrow \overline{\mathbf{O}}(X)$
- Goal predicate : $\overline{\mathbf{O}}$.

Program B

- $\mathbf{Z}(X) \Rightarrow \mathbf{I}(X)$
- $I(X) \wedge S(X,Y) \Rightarrow I(Y)$
- $I(X) \Rightarrow \bar{I}(X)$
- Goal predicate : Ī.

Containment relations

- A is contained in B.
- B is not contained in A.

Unfolding tree of A

$$\overline{\mathbf{O}}(X), \mathbf{O}(X) \Rightarrow \overline{\mathbf{O}}(X)$$

$$\downarrow \qquad \qquad \downarrow \qquad \qquad$$

Unfolding tree of B

$$\overline{I}(\overline{X}), I(\overline{X}) \Rightarrow \overline{I}(\overline{X})
\downarrow
I(\overline{X}), I(\overline{Y}) \land S(\overline{Y}, \overline{X}) \Rightarrow I(\overline{X})
\downarrow
I(\overline{Y}), I(\overline{V}) \land S(\overline{V}, \overline{Y}) \Rightarrow I(\overline{Y})
\downarrow
I(\overline{V}), I(\overline{W}) \land S(\overline{W}, \overline{V}) \Rightarrow I(\overline{V})
\downarrow
I(\overline{W}), Z(\overline{W}) \Rightarrow I(\overline{W})$$

How can we work on trees?

- Words are recognized by word automata.
- Trees are recognized by tree automata.

Different tree automata

- Top-down deterministic finite automata
- Top-down non-deterministic finite automata
- Bottom-up deterministic finite automata
- Bottom-up non-deterministic finite automata
- Two-way alternating finite automata

 $\mathsf{TDDFA} \subseteq \mathsf{TDNDFA} = \mathsf{BUDFA} = \mathsf{BDNDFA} = \mathsf{TWAFA}$



What is a monadic program?

A program in which each internal IDB predicate is of arity 1.

Example of monadic program

Program B

- $\mathbf{Z}(X) \Rightarrow \mathbf{I}(X)$
- $I(X) \wedge S(X, Y) \Rightarrow I(Y)$
- $I(X) \Rightarrow \bar{I}(X)$
- Goal predicate : Ī

Decoration of a tree of A

- Identify the internal IDB predicates of B.
- Assume that some internal IDB predicates hold on some variables of the tree.
- Store the information
 - globally in unfolding trees.
 - locally in proof trees.

Example of decorated unfolding tree

•
$$\overline{O}(X), O(X) \Rightarrow \overline{O}(X)$$

• $O(X), E(Y) \land S(Y, X) \Rightarrow O(X)$

• $E(Y), O(V) \land S(V, Y) \Rightarrow E(Y)$

• $O(V), E(W) \land S(W, V) \Rightarrow O(V)$

• $E(W), Z(W) \Rightarrow E(W)$

Example of decorated unfolding tree

•
$$\overline{\mathbf{O}}(X), \mathbf{O}(X) \Rightarrow \overline{\mathbf{O}}(X)$$

• $\mathbf{O}(X), \mathbf{E}(Y) \wedge \mathbf{S}(Y, X) \Rightarrow \mathbf{O}(X)$

• $\mathbf{E}(Y), \mathbf{O}(V) \wedge \mathbf{S}(V, Y) \Rightarrow \mathbf{E}(Y)$

• $\mathbf{O}(V), \mathbf{E}(W) \wedge \mathbf{S}(W, V) \Rightarrow \mathbf{O}(V)$

• $\mathbf{E}(W), \mathbf{Z}(W) \Rightarrow \mathbf{E}(W)$

- IDB predicates : I.
- Assumed relations : I(X), I(Y), I(V), I(W).

Example of decorated proof tree

$$\overline{O}(X), O(X) \Rightarrow \overline{O}(X)$$

$$\downarrow O(X), E(Y) \land S(Y, X) \Rightarrow O(X)$$

$$\downarrow E(Y), O(X) \land S(X, Y) \Rightarrow E(Y)$$

$$\downarrow O(X), E(Y) \land S(Y, X) \Rightarrow O(X)$$

$$\downarrow E(Y), Z(Y) \Rightarrow E(Y)$$

Example of decorated proof tree

What is a fix-point tree?

- Nothing more is implied by the assumptions.
- There exists a least fix-point.

Why are these trees important?

Equivalence between:

- A proof of P(X).
- The presence of P(X) in the least fix-point.
- The presence of P(X) in every fix-point.

How can we recognize fix-point proof trees?

With automata:

- We search an infix-point certificate.
- The research fails when the tree is fix-point.

How can we conclude over the containment?

With automata:

- We search a reaching-goal certificate.
- The research succeeds when a containment mapping exists.

What is a certificate?

A mapping of variables :

- From the variables of a rule.
- To the variables of a tree.
- That stabilizes the body predicates.
- That does not stabilize the head predicate.

How do we search certificates?

With top-down non-deterministic automata:

- We identify mapped variables in the current node.
- Unidentified variables are in one child sub-tree.
- We look for stabilized body predicates in the current node.
- We check if the head predicate of the rule was stabilized.

Research of an infix-point certificate: Example

- IDB predicates : E, O.
- Rule : $\mathbf{E}(\overline{X}) \wedge \mathbf{T}(\overline{Y}, \overline{Z}) \wedge \mathbf{T}(\overline{X}, \overline{Y}) \Rightarrow \mathbf{O}(\overline{Y})$.
- Current sub-tree :

U(Y)

$$\begin{aligned} \mathsf{G}(Y), \mathsf{U}(Y) \wedge \mathsf{H}(Y) &\Rightarrow \mathsf{G}(Y) - \mathsf{E}, \ \mathsf{O} - \mathsf{E}(Y) \\ \downarrow & \downarrow \\ \mathsf{U}(Y), & \mathsf{H}(Y), \\ \mathsf{T}(Y, Z) \wedge \mathsf{T}(Z, W) &\Rightarrow \mathsf{U}(Y) & \mathsf{T}(X, Y) &\Rightarrow \mathsf{H}(Y) \\ \mathsf{E}, \ \mathsf{O} - \mathsf{E}(Y) & \mathsf{E}, \ \mathsf{O} - \mathsf{E}(Y), \mathsf{E}(X) \end{aligned}$$

Research of an infix-point certificate: Example

- IDB predicates : E, O.
- Rule : $\mathbf{E}(\overline{X}) \wedge \mathbf{T}(\overline{Y}, \overline{Z}) \wedge \mathbf{T}(\overline{X}, \overline{Y}) \Rightarrow \mathbf{O}(\overline{Y})$.
- Current sub-tree :

U(Y)

$$G(Y), U(Y) \wedge H(Y) \Rightarrow G(Y) - E, O - E(Y), O(Y)$$

$$\downarrow \qquad \qquad \downarrow$$

$$U(Y), \qquad \qquad H(Y),$$

$$T(Y, Z) \wedge T(Z, W) \Rightarrow U(Y) \qquad T(X, Y) \Rightarrow H(Y)$$

$$E, O - E(Y), O(Y) \qquad E, O - E(Y), E(X),$$

$$O(Y)$$

We build automata checking whether the tree

- Is a decorated prof tree.
- Contains an infix-point certificate.
- Contains a reaching-goal certificate.

A is contained in B when every decorated proof tree of A

- Contains an infix-point certificate.
- Contains a reaching-goal certificate.

Monadic Programs Decorated Trees Fix-Point Decorated Trees Automata and Certificates The Algorithm

We proceed by

- Union of automata.
- Complementation of automata.
- Intersection of automata.
- Emptiness-checking of automata.

Complexity of the algorithm

2EXPTIME in the sizes of A and B

What is a transitive program?

A program with recursion through transitive closure only.

Example of transitive program

Program C

- $\top \Rightarrow S^*(X,X)$
- $S(X,Y) \wedge S^*(Y,Z) \Rightarrow S^*(X,Z)$
- $\mathbf{Z}(X) \wedge \mathbf{S}^*(X, Y) \Rightarrow \mathbf{I}(Y)$
- Goal predicate : I

Diamond reduction

Non-recursive program with

- New EDB diamond predicates.
- New diamond rules.
- Rules $\top \Rightarrow \mathbf{S}^*(X,X)$ are erased.
- Rules $S(X, Y) \wedge S^*(Y, Z) \Rightarrow S^*(X, Z)$ are replaced by diamond rules.

Twelve diamond rules

Labelling of a proof tree

- Select atoms of an unfolding tree of the diamond reduction.
- Map variables of these atoms to variables of the current node.
- Build a logical formula from this set and this mapping.
- Store the couple (Set of atoms, Associated mapping) locally.
- Store locally a set a such couples.

Example of formula

- Current node : I(X), $S(Y,X) \wedge I(Y) \Rightarrow I(X)$
- Set of atoms : $\{S^{\diamond}(\overline{X}, \overline{Y}), S(\overline{Y}, \overline{Z})\}$
- Mapping : $\overline{X} \to X, \overline{Y} \to Y, \overline{Z} \to \overline{Z}$
- Logical formula : $(\exists \overline{Z}) (S^*(X, Y) \land S(Y, \overline{Z}))$

Example of labelled proof tree

$$ar{\mathsf{I}}(X), \ \mathsf{I}(X) \Rightarrow ar{\mathsf{I}}(X) \ \downarrow \ \mathsf{I}(X), \ \mathsf{I}(Y) \land \mathsf{S}(Y,X) \Rightarrow \mathsf{I}(X) \ \downarrow \ \mathsf{I}(Y), \ \mathsf{Z}(Y) \Rightarrow \mathsf{I}(Y)$$

Example of labelled proof tree

$$\begin{array}{ll}
\bar{I}(X), & \{(\{S^{\diamond}(\overline{X}, \overline{Y}), S(\overline{Y}, \overline{Z})\}, \\
I(X) \Rightarrow \bar{I}(X) & \{\overline{X} \to X, \overline{Y} \to \overline{Y}, \overline{Z} \to \overline{Z}\})\} \\
\downarrow & \\
I(X), & \{(\{S^{\diamond}(\overline{X}, \overline{Y}), S(\overline{Y}, \overline{Z})\}, \\
I(Y) \land S(Y, X) \Rightarrow I(X) & \{\overline{X} \to X, \overline{Y} \to Y, \overline{Z} \to \overline{Z}\})\} \\
\downarrow & \\
I(Y), & \{(\{S^{\diamond}(\overline{X}, \overline{Y}), S(\overline{Y}, \overline{Z})\}, \\
Z(Y) \Rightarrow I(Y) & \{(\{S^{\diamond}(\overline{X}, \overline{Y}), S(\overline{Y}, \overline{Z})\}, \\
\overline{X} \to \overline{X}, \overline{Y} \to Y, \overline{Z} \to \overline{Z}\})\}
\end{array}$$

What is a fix-point labelled proof tree?

- The stored formulæ do not imply directly other formulæ.
- There exists a least fix-point.

Why are these trees important?

Equivalence between:

- A proof of $\beta(\mathbf{v})$.
- The presence of $\beta(\mathbf{v})$ in the root of the least fix-point.
- The presence of $\beta(\mathbf{v})$ in the root of every fix-point.

What is a direct implication?

- **1** If φ is true in a neighbour node, φ is true.
- **2** If $\varphi_1 \wedge \varphi_2$ is true, φ_1 is true.
- **3** If φ_1 and φ_2 are true, $\varphi_1 \wedge \varphi_2$ is true.
- **1** If φ is true, $(\exists \mathbf{v})(\varphi)$ is true.
- If $(\exists \mathbf{v}) (\varphi_1 \wedge \varphi_2)$ is true and $\varphi_2 \Rightarrow \varphi_3$ is a rule, $(\exists \mathbf{v}) (\varphi_1 \wedge \varphi_2 \wedge \varphi_3)$ is true.
- **1** If φ is an EDB atom of the current node, φ is true.
- If $(\exists \mathbf{v})(\varphi)$ is true, $(\exists \mathbf{v})(\varphi \wedge \mathbf{S}^*(x,x))$ is true.
- If $(\exists \mathbf{v}) (\varphi \land \mathbf{S}(x, y))$ is true, $(\exists \mathbf{v}) (\varphi \land \mathbf{S}^*(x, y))$ is true.
- If $(\exists \mathbf{v}) (\varphi \wedge \mathbf{S}^*(x, y) \wedge \mathbf{S}^*(y, z))$ is true, $(\exists \mathbf{v}) (\varphi \wedge \mathbf{S}^*(x, z))$ is true.
- \bullet \top is true.

How do we recognize fix-point labelled proof trees?

With top-down non-deterministic automata:

- We select a direct implication rule.
- We select one or two true formulæ stored in the node.
- We compute the implied formula.
- We verify that this formula is stored in the node.

How can we conclude over the containment?

With automata:

• The goal formula $\beta(\mathbf{v})$ is stored in the root when a containment mapping exists.

We build an automaton checking whether the tree

- Is a fix-point labelled prof tree.
- Does not store the goal formula $\beta(\mathbf{v})$ in its root.

A is contained in B when every labelled proof tree of A

• Stores the goal formula $\beta(\mathbf{v})$ in its root.

We proceed by

Emptiness-checking of automata.

Complexity of the algorithm

3EXPTIME in the sizes of A and B



We already knew

- The decidability of the containment problem in monadic and transitive programs.
- Algorithms of non-elementary complexity.

I found

- An algorithm deciding the containment in monadic programs in 2EXPTIME.
- An algorithm deciding the containment in transitive programs in 3EXPTIME.

We still have to

- Find lower bounds for the containment problems.
- Search algorithms deciding directly the equivalence problems.

Introduction
Datalog, Trees, Automata
Containment in Monadic Programs
Containment in Transitive Programs
Conclusion

Questions?