Functional programming Lecture 03 – Lists

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Lists

Lists

Enumerations

List comprehensions

Processing lists – basic functions (toolbox)

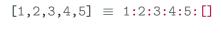
The anatomy of a list

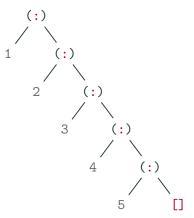
- Lists are the workhorses of functional programming.
- Lists are inherently recursive.
- A list is either empty or an element followed by another list.

- The type [a] denotes lists of elements of type a.
- The empty list is denoted by [].
- We can have lists over any type but we cannot mix different types in the same list

```
:: [a]
                           :: [a]
[undefined, undefined]
[sin,cos,tan]
                           :: Floating a => [a -> a]
[[1,2,3],[4,5]]
                           :: Num a => [[a]]
[(+1),(*2)]
                           :: Num a => [a -> a]
[(1,'1',"1"),(2,'2',"2")] :: Num a => [(a, Char, String)]
["tea", "for", 2]
                         not valid
```

- The operator (:) :: a -> [a] -> [a] (pronounced cons) is the constructor for lists.
- Cons associates to the right.
- Cons is non-strict in both arguments.
- List notation, such as [1,2,3,4], is in fact an abbreviation for the more basic form 1:2:3:4:[]





First element

```
Data.List.head :: [a] -> a
```

head extracts the first element of a non-empty list.

First element

```
head extracts the first element of a non-empty list.
\lambda > \text{head} [1,2,3,4]
\lambda > \text{head} (1:[2,3,4])
\lambda > \text{head} [1]
\lambda > \text{head} (1:[])
\lambda > \text{head}
*** Exception: Prelude.head: empty list
```

Data.List.head :: [a] -> a

First element

Data.List.head :: [a] -> a

Except the first element

```
Data.List.tail :: [a] -> [a]
```

tail extracts the elements after the head of a non-empty list.

Except the first element

Data.List.tail :: [a] -> [a]

```
tail extracts the elements after the head of a non-empty list.
\lambda > \text{tail} [1,2,3,4]
[2,3,4]
\lambda > \text{tail } (1:[2,3,4])
[2,3,4]
\lambda > \text{tail} [1]
\lambda > \text{tail } (1:[])
\lambda > \text{tail} []
*** Exception: Prelude.tail: empty list
```

Except the first element

```
Data.List.tail :: [a] -> [a]
tail extracts the elements after the head of a non-empty list.
tail1 :: [a] -> [7]
tail1 [] = error "*** Exception: tail: empty list"
tail1 (x : xs) = xs
tail2 :: [a] -> []
tail2 [] = error "*** Exception: tail: empty list"
tail2 (_ : xs) = xs
```

Enumerations

Lists

Enumerations

List comprehensions

Processing lists – basic functions (toolbox)

```
-- List of numbers 1, 2, \ldots, 10.
「1..10]
-- Infinite list of numbers 1,2,...
[1..]
-- Empty list; ranges only go forwards.
[10..1]
-- Negative integers.
[0,-1..]
-- List from 1 to 10 by 2 = [1,3,5,7,9]
[1,3..10]
-- List from -1 to 10 by 4 = [-1, 3, 7]
[-1.3..10]
```

```
\lambda > [1..10]
[1,2,3,4,5,6,7,8,9,10]
\lambda > [10..1]
[]
\lambda > [1..]
[1,2,3,4,5,6,7,8,9,... ^CInterrupted.
\lambda > [1,3..9]
[1,3,5,7,9]
\lambda > [1,3..0]
[]
```

```
λ > [1..]
[1,2,3,4,5,6,7,8,9,... ^CInterrupted.
λ > let xs = [1..]
λ > head xs
1
λ > head (tail xs)
2
λ > tail xs
[2,3,4,5,6,7,8,9,... ^CInterrupted.
```

```
\lambda > [10,8..0]
[10,8,6,4,2,0]
\lambda > [10,8..1]
[10,8,6,4,2]
\lambda > [5,3..]
[5,3,1,-1,-3,-5,-7,-9,... CInterrupted.
```

Do not use floating point numbers in enumerations! Never ever!

Do not expect too much!

```
\lambda > [1,2,4,8,16..100] -- expecting the powers of 2 ! 

<interactive>: error: parse error on input '..'

\lambda > [2,3,5,7,11..101] -- expecting prime numbers
<interactive>: error: parse error on input '..'

\lambda > [1,-2,3,-4..9] -- expecting [1,-2,3,-4,5,-6,7,-8,9]
<interactive>: error: parse error on input '..'

\lambda > [100,50,25..1] -- expecting [100,50,25,12.5,6.25,...]
<interactive>: error: parse error on input '..'
```

As a matter of fact, enumerations are not restricted to integers, but to members of yet another type class **Enum**.

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```
λ > ['a'..'z']
"abcdefghijklmnopqrstuvwxyz"
λ > succ 'a'
'b'
λ > pred 'z'
'y'
λ > ['a',succ 'a', succ (succ 'a'), succ (succ (succ 'a'))]
"abcd"
```

As a matter of fact, enumerations are not restricted to integers, but to members of yet another type class **Enum**.

```
\( \lambda > ['A'...'Z'] \)
"ABCDEFGHIJKLMNOPQRSTUVWXYZ"
\( \lambda > \text{succ 'A'} \)
\( \lambda > \text{pred 'Z'} \)
'Y'
\( \lambda > ['A', \text{succ 'A'}, \text{ succ (succ 'A')}) \)
"ABCD"
```

As a matter of fact, enumerations are not restricted to integers, but to members of yet another type class **Enum**.

```
\begin{split} \lambda > & \text{['a','c'...'z']} \\ \text{"acegikmoqsuwy"} \\ \lambda > & \text{['z','y'...'a']} \\ \text{"zyxwvutsrqponmlkjihgfedcba"} \\ \lambda > & \text{['z','x'...'a']} \\ \text{"zxvtrpnljhfdb"} \end{split}
```

As a matter of fact, enumerations are not restricted to integers, but to members of yet another type class **Enum**.

Char is an instance of Enum:

```
\lambda > \text{succ 'Z'}
1 [1
\lambda > \text{pred 'a'}
15.1
\lambda > \lceil A' ... z' \rceil
```

"ABCDEFGHIJKLMNOPQRSTUVWXYZ[\\]^_`abcdefghijklmnopqrstuvwxyz"

As a matter of fact, enumerations are not restricted to integers, but to members of yet another type class **Enum**.

```
λ > fromEnum 'A'
65
λ > toEnum 65 :: Char
'A'
λ > [fromEnum c | c <- "ABCD"]
[65,66,67,68]
λ > [toEnum i :: Char | i <- [65,66,67,68]]
"ABCD"</pre>
```

Lists

Enumerations

List comprehensions

Processing lists – basic functions (toolbox)

Comprehensions are annotations in Haskell which are used to produce new lists from existing ones

```
[f x \mid x \leftarrow xs]
```

- Everything before the pipe determines the output of the list comprehension. It's basically what we want to do with the list elements.
- Everything after the pipe | is the generator.
- A generator:
 - Generates the set of values we can work with.
 - ullet Binds each element from that set of values to ${\bf x}$.
 - Draw our elements from that set (<- is pronounced "drawn from").

• Set (i.e., math) point of view.

$${x^2 \colon x \in \mathbb{N}}$$

• Comprehensions (i.e., Haskell) point of view.

$$[x*x | x \leftarrow [1..]]$$

```
\lambda > [x*x \mid x \leftarrow [1..9]]
[1,4,9,16,25,36,49,64,81]
\lambda > [x*x \mid x \leftarrow [1,3..9]]
[1,9,25,49,81]
\lambda > [2^n \mid n \leftarrow [1..10]]
[2,4,8,16,32,64,128,256,512,1024]
\lambda > [(-1)^{(n+1)} * n | n < [1..10]]
[1,-2,3,-4,5,-6,7,-8,9,-10]
\lambda > [100/n \mid n \leftarrow [1..10]]
14.285714285714286,12.5,11.1111111111111111,10.0]
```

Many generators

```
 \lambda > [x \mid x \leftarrow []] 
[]
 \lambda > [(x,y) \mid x \leftarrow [1..3], y \leftarrow [1..3]] 
[(1,1),(1,2),(1,3),(2,1),(2,2),(2,3),(3,1),(3,2),(3,3) 

 \lambda > [(x,y) \mid x \leftarrow [1..3], y \leftarrow [x..3]] 
[(1,1),(1,2),(1,3),(2,2),(2,3),(3,3)] 

 \lambda > [x*y \mid x \leftarrow [1..3], y \leftarrow [1..3]] 
[1,2,3,2,4,6,3,6,9] 

 \lambda > \text{let } n = 2 \text{ in } [x*y \text{ `mod` } n \mid x \leftarrow [1..3], y \leftarrow [1..3]] 
[1,0,1,0,0,0,1,0,1]
```

Many lists

```
\lambda > \lceil \lceil 1 \dots n \rceil \mid n \leftarrow \lceil 1 \dots 4 \rceil \rceil
[[1],[1,2],[1,2,3],[1,2,3,4]]
\lambda > [[m..n] \mid m \leftarrow [1..4], n \leftarrow [1..4]]
[[1],[1,2],[1,2,3],[1,2,3,4],[],[2],[2,3],[2,3,4],[],[3],
 [3,4],[],[],[],[4]]
\lambda > [[m..n] \mid m \leftarrow [1..4], n \leftarrow [m..4]]
[[1],[1,2],[1,2,3],[1,2,3,4],[2],[2,3],[2,3,4],[3],[3,4],[4]]
\lambda > [[[m..n] \mid n \leftarrow [m..3]] \mid m \leftarrow [1..3]]
[[[1],[1,2],[1,2,3]],[[2],[2,3]],[[3]]]
\lambda > [[[m..n] \mid n \leftarrow [1..3]] \mid m \leftarrow [1..3]]
[[[1],[1,2],[1,2,3]],[[1],[2],[2,3]],[[1],[3]]]
```

Infinite lists

```
\lambda > \text{let xs} = [] \text{ in } [x \mid x <- xs] == xs

True

\lambda > \text{let xs} = [1..1_000_000] \text{ in } [x \mid x <- xs] == xs

True

\lambda > \text{let xs} = [1..] \text{ in } [x \mid x <- xs] == xs

^CInterrupted.

\lambda > \text{let xs} = [1..] \text{ in } [x \mid x <- \text{tail } xs] == xs

False
```

Predicates

- If we do not want to draw all elements from a list, we can add a condition, a predicate.
- A predicate is a function which takes an element and returns a boolean value.

```
[f x | x \leftarrow xs, p1 x, p2 x, ..., pn x]
```

Predicates

```
\lambda > [x*x \mid x \leftarrow [1..10], \text{ even } x]
[4,16,36,64,100]
\lambda > [(x,x*x) \mid x \leftarrow [1..10], \text{ even } x]
[(2,4),(4,16),(6,36),(8,64),(10,100)]
\lambda > [(x,x*x) \mid x \leftarrow [1..10], \text{ even } x, x \text{ `mod` } 3 \neq 0]
[(2,4),(4,16),(8,64),(10,100)]
\lambda > [(x, y) \mid x \leftarrow [1..10], \text{ even } x, y \leftarrow [x..10], \text{ odd } y]
[(2,3),(2,5),(2,7),(2,9),(4,5),(4,7),(4,9),(6,7),(6,9),(8,9)]
\lambda > [x \mid x \leftarrow [1..100], \text{ even } x, x \text{ `mod` } 3 == 0, x \text{ `mod` } 5 == 0]
[30,60,90]
```

Predicates and pattern matching

```
\lambda > [x \mid (x,1) \leftarrow [(x,y) \mid x \leftarrow [1..3], y \leftarrow [1..3]]]
[1,2,3]
\lambda > [x \mid (x,y) \leftarrow [(x,y) \mid x \leftarrow [1..3], y \leftarrow [1..3]], y \leftarrow [1..3]], y \leftarrow [1..3]], y \leftarrow [1..3], y \leftarrow [1..3], y \leftarrow [1..3], x \leftarrow [1..3], y \leftarrow [1..3], x \leftarrow [1..3]
```

```
Compute the list [1,1+2,...,1+2+3+...+n].
-- assuming we don't know anything about Data. Foldable.sum
-- sums n = [sum [1..k] | k <- [1..n]]
sums :: (Num a, Enum a, Eq a) \Rightarrow a \rightarrow [a]
sums n = [f k | k \leftarrow [1..n]]
  where
    f 1 = 1
     f k = k + f (k-1)
\lambda > \text{sums } 10
[1,3,6,10,15,21,28,36,45,55]
\lambda > [n*(n+1) \ div \ 2 \ | n \leftarrow [1..10]]
[1,3,6,10,15,21,28,36,45,55]
```

[1,5,14,30,55,91,140,204,285,385]

```
Compute the list [1^2, 1^2+2^2, \dots, 1^2+2^2+3^2+\dots+n^2].
-- assuming we don't know anything about Data. Foldable.sum
-- sumsSq\ n = (map\ (sum\ .\ map\ (^2))\ .\ tail\ .\ inits)\ [1..n]
sumsSq :: (Num a, Enum a, Eq a) \Rightarrow a \rightarrow [a]
sumsSq n = [f k | k \leftarrow [1..n]]
  where
    f 1 = 1
    f k = k*k + f (k-1)
\lambda > sumsSq 10
[1,5,14,30,55,91,140,204,285,385]
\lambda > [n*(n+1)*(2*n+1) \ div \ 6 \ | n < - [1..10]]
```

Compute the list of all positive intergers $k \le n$ such that $k \not\equiv 0 \pmod 2$, $k \not\equiv 0 \pmod 3$, $k \equiv 1 \pmod 5$ and $k \equiv 0 \pmod 7$.

A Pythagorean triple consists of three positive integers a, b, and c, such that $a^2 + b^2 = c^2$. Compute all Pythagorean triples with $a < b < c \le 15$.

```
-- naive implementation

pythT :: (Num a, Enum a, Eq a) => c -> [(a, a, a)]

pythT n = [(a, b, c) | a <- [1..n]

, b <- [a+1..n]

, c <- [b+1..n]

, a*a + b*b == c*c]
```

```
λ > pythT 15
[(3,4,5),(5,12,13),(6,8,10),(9,12,15)]
```

Compute the infinite list of the powers of 2.

```
p2s :: Num a => [a]

p2s = [2*p2 | p2 <- 1 : p2s]

\lambda > take 11 p2s

[2,4,8,16,32,64,128,256,512,1024,2048]

\lambda > head (drop 120 p2s)

2658455991569831745807614120560689152
```

Compute the infinite list of the powers of 2.

```
p2s :: Num a => [a]
p2s = [2*p2 | p2 < -1 : p2s]
1 : 2*1 : p2s
1 : 2*1 : 2*2*1 : p2s
1 : 2*1 : 2*2*1 : 2*2*2*1 : p2s
1 : 2*1 : 2*2*1 : 2*2*2*1 : 2*2*2*2*1 : p2s
```

Compute the infinite list of all binary strings.

```
binaries :: [String]  
binaries = [b : bs | bs <- "" : binaries, b <- ['0','1']]  
\lambda > take 11 binaries  
["0","1","00","10","01","11","000","100","010","110","001"]  
\lambda > head (drop 100000000 binaries)  
"01000001011010010001100"
```

λ > head (drop 20 binaries')
"0000000000000000000000000"

Compute the infinite list of all binary strings (think about).

```
binaries' :: [String]
binaries' = [b : bs | b <- ['0','1'], bs <- "" : binaries']

\[ \lambda > take 6 binaries'
["0","00","000","0000","00000"]
```

Exercice

A positive integer is perfect if it equals the sum of its divisors, excluding the number itself. Using list comprehensions define the two functions

```
divisors :: Int -> [Int]
perfects :: Int -> [Int]
```

that returns the list of all proper divisors of a given integer (function divisors) and the list of all perfect numbers up to a given limit function perfects. For example:

```
\lambda > [\text{divisors n} \mid \text{n} \leftarrow [1..10]]
[[],[1],[1],[1,2],[1],[1,2,3],[1],[1,2,4],[1,3],[1,2,5]]
\lambda > \text{perfects } 500
[6,28,496]
```

Exercice

Consider, the following session

```
λ > [x | x <- [1..10], even x]
[2,4,6,8,10]
λ > [x | x <- [1..], x <= 10 && even x]
[2,4,6,8,10

^C Interrupted.
λ > [x | x <- [1..], even x && x <= 10]
[2,4,6,8,10

^C Interrupted.</pre>
```

Comment.

Processing lists – basic functions (toolbox)

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Finding

```
Data.List.elem :: (Eq a) \Rightarrow a \Rightarrow [a] \Rightarrow Bool
```

elem is the list membership predicate, usually written in infix form, e.g., x `elem` xs. For the result to be False, the list must be finite; True, however, results from an element equal to x found at a finite index of a finite or infinite list.

Finding

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Data.List.elem :: (Eq a) \Rightarrow a \Rightarrow [a] \Rightarrow Bool
```

elem is the list membership predicate, usually written in infix form, e.g., x `elem` xs. For the result to be False, the list must be finite; True, however, results from an element equal to x found at a finite index of a finite or infinite list.

```
\lambda > 2 `elem` [1..5] -- == elem 2 [1..5] True \lambda > 8 `elem` [1..5] -- == elem 8 [1..5] False
```

Finding

```
elem is the list membership predicate, usually written in infix form, e.g., x `elem` xs. For the result to be False, the list must be finite; True, however, results from an element equal to x found at a finite index of a finite or infinite list.
```

Data.List.elem :: $(Eq a) \Rightarrow a \rightarrow [a] \rightarrow Bool$

Repeating

```
Data.List.repeat :: a -> [a]
```

repeat takes an element and returns an infinite list that just has that element.

Repeating

```
Data.List.repeat :: a -> [a]
```

repeat takes an element and returns an infinite list that just has that element.

```
λ > repeat 'a'
aaaaaaaaaaaaaaaaaaaaaaaaaaaa...
^C Interrupted.
λ > repeat "a" -- i.e. repeat ['a']
["a","a","a","a","a","a","a","a"...
^C Interrupted.
```

Repeating

```
Data.List.repeat :: a -> [a]
```

repeat takes an element and returns an infinite list that just has that element.

```
repeat1 :: a -> [a]
repeat1 x = x : repeat1 x
repeat2 :: a -> [a]
repeat2 x = [x | n \leftarrow [1 ..]]
repeat3 :: a -> [a]
repeat3 x = [x \mid \_ \leftarrow [1 ..]]
repeat4 :: Enum a => a -> [a]
repeat4 x = [x,x..]
```

Taking

```
Data.List.take :: Int -> [a] -> [a]
```

take takes a certain number of elements from a list.

Taking

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```

take takes a certain number of elements from a list.

```
λ > take 10 [1..20]
[1,2,3,4,5,6,7,8,9,10]
λ > take 10 [1..] -- infinite list
[1,2,3,4,5,6,7,8,9,10]
λ > take 20 [1..10] -- short list
[1,2,3,4,5,6,7,8,9,10]
λ > take 0 [1..]
[]
λ > take (-1) [1..] -- negative integer
[]
```

Taking

```
Data.List.take :: Int -> [a] -> [a]
take takes a certain number of elements from a list.
take1 :: (Ord t, Num t) => t -> [a] -> [a]
take1 \Pi = \Pi
take1 n (x : xs)
  | n <= 0 = \square
  | otherwise = x : take1 (n-1) xs
take2 :: (Eq t, Num t) => t -> [a] -> [a]
take2 _ [] = []
take2 0 = \Pi
take2 n (x : xs) = x : take2 (n-1) xs
```

Dropping

```
Data.List.drop :: Int -> [a] -> [a]
drop drops a certain number of elements from a list.
```

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Dropping

```
Data.List.drop :: Int -> [a] -> [a]
drop drops a certain number of elements from a list.
drop1 :: (Ord t, Num t) => t -> [a] -> [a]
drop1 _ [] = []
drop1 n (x : xs)
  | n > 0 = drop1 (n-1) xs
  otherwise = x : xs
drop2 :: (Ord t, Num t) => t -> [a] -> [a]
drop2 = [] = []
drop2 n xs@(_: xs')
  | n > 0 = drop2 (n-1) xs'
  | otherwise = xs
```

Taking and Dropping – In practice

Define a function that rotates the elements of a list \mathbf{n} places to the left, wrapping around at the start of the list, and assuming that the integer argument \mathbf{n} is between zero and the length of the list.

For example:

```
\lambda > rotate 0 [1..8]
[1,2,3,4,5,6,7,8]
\lambda > rotate 1 [1..8]
[2,3,4,5,6,7,8,1]
\lambda > rotate 4 [1..8]
[5,6,7,8,1,2,3,4]
```

Taking and Dropping – In practice

Define a function that rotates the elements of a list \mathbf{n} places to the left, wrapping around at the start of the list, and assuming that the integer argument \mathbf{n} is between zero and the length of the list.

Accumulating

Exercice

Is this implementation correct?

Hint: it is not!

Replicating

```
Data.List.replicate :: Int -> a -> [a]
```

replicate takes an Int and some element and returns a list that has several repetitions of the same element.

Replicating

```
Data.List.replicate :: Int -> a -> [a]
```

replicate takes an Int and some element and returns a list that has several repetitions of the same element.

```
λ > replicate 10 1
[1,1,1,1,1,1,1,1,1]
λ > replicate 10 [1]
[[1],[1],[1],[1],[1],[1],[1],[1],[1]]
λ > replicate 0 1
[]
λ > replicate (-1) 1
[]
```

Replicating

```
replicate takes an Int and some element and returns a list that
```

```
replicate1 :: (Num t, Ord t) \Rightarrow t \Rightarrow a \Rightarrow [a]
replicate1 n x
     | n <= 0 = \square
     | otherwise = x : replicate1 (n-1) x
replicate2 :: (Ord t, Num t) \Rightarrow t \rightarrow a \rightarrow [a]
replicate2 n x = take n (repeat x)
replicate3 :: (Ord t, Num t) \Rightarrow t \rightarrow a \rightarrow [a]
replicate3 n = take n . repeat
```

Data.List.replicate :: Int -> a -> [a]

has several repetitions of the same element.

Suffixing

```
Data.List.tails :: [a] -> [[a]]
```

tails returns all final segments of the argument, longest first.

Suffixing

```
tails returns all final segments of the argument, longest first. 
 \lambda > \text{tails [1..4]} [[1,2,3,4],[2,3,4],[4],[1]] 
 \lambda > \text{tails []} [[]] 
 \lambda > \text{tails [1..]} 
 ^C Interrupted. 
 \lambda > \text{head (tails [1..])} 
 ^C Interrupted.
```

Data.List.tails :: [a] -> [[a]]

Suffixing

```
Data.List.tails :: [a] -> [[a]]
tails returns all final segments of the argument, longest first.
tails1 :: [a] -> [[a]]
tails1 [] = [[]]
tails1 (x : xs) = (x : xs) : tails1 xs
tails2 :: [a] -> [[a]]
tails2 [] = [[]]
tails2 xs@( : xs') = xs : tails2 xs'
```

Rotating

Exercice

define the function

```
tails' :: [a] -> [[a]]
```

that returns all final segments of the argument, shortest first.

```
λ > tails' []
[[]]
λ > tails' [1,2,3]
[[],[3],[2,3],[1,2,3]]
λ > tails' [1,2,3,4]
[[],[4],[3,4],[2,3,4],[1,2,3,4]]
```

Reversing

```
Data.List.reverse :: [a] -> [a]
```

reverse xs returns the elements of xs in reverse order. xs must be finite.

Reversing

```
Data.List.reverse :: [a] -> [a]
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```

reverse xs returns the elements of xs in reverse order. xs must be finite.

```
\lambda > reverse [1..5]

[5,4,3,2,1]

\lambda > reverse []

[]

\lambda > reverse [1..]

^C Interrupted.
```

Reversing

```
reverse xs returns the elements of xs in reverse order, xs must
be finite.
-- inefficient because of (++)
reverse1 :: [a] -> [a]
reverse1 [] = []
reverse1 (x : xs) = reverse1 xs ++ [x]
-- using an accumulator is much more efficient
reverse2 :: [a] -> [a]
reverse2 = go []
  where
    go acc [] = acc
    go\ acc\ (x : xs) = go\ (x : acc)\ xs
```

Data.List.reverse :: [a] -> [a]

Reversing

```
Data.List.reverse :: [a] -> [a]
```

reverse xs returns the elements of xs in reverse order. xs must be finite.

We shall see soon that an implementation for reverse can be both short and efficient.

```
reverse3 :: [a] -> [a]
reverse3 = foldl (flip (:)) []

λ > :type flip
flip :: (a -> b -> c) -> b -> a -> c
```

Cutting last

```
Data.List.init :: [a] -> [a]
```

init returns all the elements of a list except the last one. The list
must be non-empty.

Cutting last

```
Data.List.init :: [a] -> [a]
```

init returns all the elements of a list except the last one. The list
must be non-empty.

```
\lambda > init [1,2,3,4]
[1,2,3]
\lambda > init [1]
[]
\lambda > init []
*** Exception: Prelude.init: empty list
```

Cutting last

Data.List.init :: [a] -> [a]

```
init returns all the elements of a list except the last one. The list
must be non-empty.
init1 :: [a] -> [a]
init1 [] = error "*** Exception: init': empty list"
init1 [] = []
init1 (x : xs) = x : init1 xs
-- with functors and Maybe type
safeInit :: [a] -> Maybe [a]
safeInit [] = Nothing
safeInit [] = Just []
safeInit (x : xs) = (x :) <  safeInit xs
```

Prefixing

```
Data.List.inits :: [a] -> [[a]]
```

inits returns all initial segments of the argument, shortest first.

Prefixing

```
inits returns all initial segments of the argument, shortest first.
\lambda > inits [1..4]
[[],[1],[1,2],[1,2,3],[1,2,3,4]]
\lambda > inits [1]
[[],[1]]
\lambda > inits \square
[[]]
\lambda > inits [1..]
[[],[1],[1,2],[1,2,3],[1,2,3,4],...^{C} Interrupted.
\lambda > take 4 (inits [1..])
[1, [1, 1], [1, 2], [1, 2, 3]]
```

Data.List.inits :: [a] -> [[a]]

Prefixing

```
inits returns all initial segments of the argument, shortest first.
inits1 :: [a] -> [[a]]
inits1 \Pi = \Pi
inits1 xs = inits1 (init xs) ++ [xs]
inits2 :: [a] -> [[a]]
inits2 = reverse . go
  where
    go [] = [[]]
    go xs = xs : go (init xs)
```

Data.List.inits :: [a] -> [[a]]

Interspersing

```
Data.List.intersperse :: a -> [a] -> [a]
```

intersperse takes an element and a list and intersperses that element between the elements of the list.

Interspersing

```
Data.List.intersperse :: a -> [a] -> [a]
```

intersperse takes an element and a list and intersperses that element between the elements of the list.

```
λ > intersperse ',' ['a','b','c','d']
"a,b,c,d"
λ > intersperse 0 [1,2,3,4]
[1,0,2,0,3,0,4]
λ > intersperse [0] [[1,2],[3,4],[5,6]]
[[1,2],[0],[3,4],[0],[5,6]]
```

Interspersing

```
Data.List.intersperse :: a -> [a] -> [a]
```

intersperse takes an element and a list and intersperses that element between the elements of the list.

```
intersperse1 :: a -> [a] -> [a]
intersperse1 _ [] = []
intersperse1 _ [x] = [x]
intersperse1 y (x : xs) = x : y : intersperse1 y xs
```

Concatening

```
Data.List.concat :: [[a]] -> [a]
concat concatenates a list of lists.
```

Concatening

```
Data.List.concat :: [[a]] -> [a]
concat concatenates a list of lists.
\lambda > \text{concat} [[1,2],[3,4],[5,6]]
[1,2,3,4,5,6]
\lambda > concat [[1,2]]
[1,2]
\lambda > concat [[]]
\lambda > concat []
```

Concatening

```
Data.List.concat :: [[a]] -> [a]
concat concatenates a list of lists.
-- recursive
concat1 :: [[a]] -> [a]
concat1 [] = []
concat1 (xs : xss) = xs ++ concat1 xss
-- with a list comprehension
concat2 :: [[a]] -> [a]
concat2 xss = [x \mid xs \leftarrow xss, x \leftarrow xs]
```

Intercalating

```
Data.List.intercalate :: [a] -> [[a]] -> [a]
```

intercalate xs xss inserts the list xs in between the lists in xss and concatenates the result.

Intercalating

```
Data.List.intercalate :: [a] -> [[a]] -> [a]
```

intercalate xs xss inserts the list xs in between the lists in
xss and concatenates the result.

```
λ > intercalate [0] [[1,2],[3,4],[5,6]]
[1,2,0,3,4,0,5,6]
λ > intercalate [0] [[1,2]]
[1,2]
λ > intercalate [0] []
[]
λ > intercalate " -> " ["task1","task2","task3"]
"task1 -> task2 -> task3"
```

Intercalating

```
Data.List.intercalate :: [a] -> [[a]] -> [a]
```

intercalate xs xss inserts the list xs in between the lists in xss and concatenates the result.

Zipping

```
Data.List.zip :: [a] -> [b] -> [(a, b)]
zip takes two lists and returns a list of corresponding pairs.
```

Zipping

```
Data.List.zip :: [a] -> [b] -> [(a, b)]
```

zip takes two lists and returns a list of corresponding pairs.

```
\begin{split} \lambda &> \text{zip} \ [1,2,3] \ ['a','b','c'] \\ &[(1,'a'),(2,'b'),(3,'c')] \\ \lambda &> \text{zip} \ [1,2,3,4] \ ['a','b','c'] \\ &[(1,'a'),(2,'b'),(3,'c')] \\ \lambda &> \text{zip} \ [1,2,3] \ ['a','b','c','d'] \\ &[(1,'a'),(2,'b'),(3,'c')] \end{split}
```

Zipping

Data.List.zip :: [a] -> [b] -> [(a, b)]

Index a list from a given integer.

```
\begin{split} \lambda &> \text{index 0 } [\text{'a'..'f'}] \\ &[(0,\text{'a'}),(1,\text{'b'}),(2,\text{'c'}),(3,\text{'d'}),(4,\text{'e'}),(5,\text{'f'})] \\ \lambda &> \text{index 1 } [\text{'a'..'f'}] \\ &[(1,\text{'a'}),(2,\text{'b'}),(3,\text{'c'}),(4,\text{'d'}),(5,\text{'e'}),(6,\text{'f'})] \\ \lambda &> \text{index } (2^10) [\text{'a'..'e'}] \\ &[(1024,\text{'a'}),(1025,\text{'b'}),(1026,\text{'c'}),(1027,\text{'d'}),(1028,\text{'e'})] \\ \lambda &> \text{index2 } (-10) [\text{'a'..'f'}] \\ &[(-10,\text{'a'}),(-9,\text{'b'}),(-8,\text{'c'}),(-7,\text{'d'}),(-6,\text{'e'}),(-5,\text{'f'})] \\ \end{split}
```

Index a list from a given integer.

Implementing take with zip.

```
take3 :: (Num a, Enum a, Ord a) => a -> [b] -> [b]
take3 n xs = go (zip xs [1..])
 where
   go((x, i) : xis)
      | i \le n = x : go xis
      | otherwise = []
take4 :: (Num a, Enum a, Ord a) => a -> [b] -> [b]
take4 n xs = go (zip xs [1..])
 where
   go((x, i) : xis)
      | i \le n = x : go xis
      | otherwise = []
```

Implementing take with zip.

```
-- don't do this!!!
-- infinite computation: a predicate does not stop
-- the infinite enumeration (we are just skipping
-- values again and again).
take5 :: (Num a, Enum a, Ord a) => a -> [b] -> [b]
take5 n xs = [x \mid (x, i) \leftarrow zip xs [1..], i \leftarrow n]
-- not better!
take5 :: Int -> [a] -> [a]
take5 n xs = [x \mid (x, i) \leftarrow zip xs [1..nxs], i \leftarrow n]
  where
    nxs = length xs
```

Anding

```
and :: [Bool] -> Bool
```

and returns the conjunction of a Boolean list, the result can be True only for finite lists

Anding

and :: [Bool] -> Bool

```
and returns the conjunction of a Boolean list, the result can be
True only for finite lists
\lambda > \text{and} \ 
True
\lambda > and [True]
True
\lambda > and [False]
False
\lambda > and (take 100 (repeat True) ++ [False])
False
```

Anding

```
and :: [Bool] -> Bool
and returns the conjunction of a Boolean list, the result can be
True only for finite lists
and1 :: [Bool] -> Bool
and \Pi = True
and1 (False : _) = False
and1 (True: bs) = and1 bs
and2 :: [Bool] -> Bool
and2 [] = True
and2 (b : bs) = b && and2 bs
```

Oring

```
or :: [Bool] -> Bool
```

 ${\tt or}$ returns the disjunction of a Boolean list, the result can be True only for finite lists

Oring

```
or :: [Bool] -> Bool
```

or returns the disjunction of a Boolean list, the result can be True only for finite lists

```
\begin{array}{l} \lambda > \text{ or []} \\ \text{False} \\ \lambda > \text{ or [True]} \\ \text{True} \\ \lambda > \text{ or (take 100 (repeat False))} \\ \text{False} \\ \lambda > \text{ or (take 100 (repeat False) ++ [True])} \\ \text{True} \end{array}
```

Oring

```
only for finite lists
or1 :: [Bool] -> Bool
or1 []
          = False
or1 ( True : _) = True
or1 (False : bs) = or1 bs
or2 :: [Bool] -> Bool
or2 [] = False
or2 (b : bs) = b || or2 bs
```

or returns the disjunction of a Boolean list, the result can be True

or :: [Bool] -> Bool

Maximizing

```
maximum :: [a] -> a
maximum returns the largest element of a non-empty structure.
(minimum returns the smallest element of a non-empty structure).
\lambda > \text{maximum}
*** Exception: Prelude.maximum: empty list
\lambda > \text{maximum} [1]
\lambda > \text{maximum} [4,3,7,1,8,6,2,3,5]
8
\lambda > \text{maximum} [2,3,1,4,3,1,2.4]
4
```

Maximizing

```
maximum :: [a] -> a
maximum1 :: Ord a => [a] -> a
maximum1 [] = error "empty list"
maximum1 [x] = x
maximum1 (x : xs) = let m = maximum1 xs
                     in if m > x then m else x
maximum2 :: Ord a => [a] -> a
maximum2 [] = error "empty list"
maximum2 [x] = x
maximum2 (x : xs) = max x (maximum2 xs)
\lambda > :type max
\max :: Ord a \Rightarrow a \rightarrow a \rightarrow a
```

Maximizing

```
maximum :: [a] -> a
maximum3 :: Ord a => [a] -> a
maximum3 [] = error "empty list"
maximum3 (x : xs) = go x xs
 where
   gom [] = m
   go m (x' : xs')
     | x' > m = go x' xs'
     | otherwise = go m xs'
```

Deleting

```
Data.List.delete :: [a] -> a
```

delete removes the first occurrence of the specified element from its list argument.

```
λ > delete 1 [1..10]

[2,3,4,5,6,7,8,9,10]

λ > delete 5 [1..10]

[1,2,3,4,6,7,8,9,10]

λ > delete 11 [1..10]

[1,2,3,4,5,6,7,8,9,10]

λ > delete 3 [1,1,2,2,3,3,4,4,5,5]

[1,1,2,2,3,4,4,5,5]
```

Deleting

```
Data.List.delete :: [a] -> a
delete1 :: Eq a \Rightarrow a \rightarrow [a] \rightarrow [a]
delete1 \Pi = \Pi
delete1 x (x' : xs) = if x == x'
                           then xs
                            else x' : delete x xs
delete2 :: Eq a \Rightarrow a \rightarrow [a] \rightarrow [a]
delete2 \times \Pi = \Pi
delete2 x (x' : xs)
  | x == x' = xs
  | otherwise = delete2 x xs
```

Deleting

Write the function deleteAll :: Ord a => [a] -> [a] that removes all occurrence of the specified element from its list argument.

```
λ > deleteAll 0 (intersperse 0 [1..9])
[1,2,3,4,5,6,7,8,9]
λ > deleteAll 10 (intersperse 0 [1..9])
[1,0,2,0,3,0,4,0,5,0,6,0,7,0,8,0,9]
```

```
sort :: Ord a => [a] -> [a]
```

```
sort :: Ord a => [a] -> [a]  
\lambda > \text{sort []}
[]  
\lambda > \text{sort [1,4,2,3,5,1,3,2,5,4]}
[1,1,2,2,3,3,4,4,5,5]  
\lambda > \text{let n = 10000 in sort [1..n] == [1..n]}
True
```

```
sort :: Ord a => [a] -> [a]
sort2 :: Ord a => [a] -> [a]
sort2 [] = []
sort2 [x] = [x]
sort2 xs = let (ys, zs) = split2 ([], []) xs
          in merge (sort2 ys) (sort2 zs)
 where
   split2 yzs [] = yzs
   split2 (ys, zs) [x] = (x : ys, zs)
   split2 (ys, zs) (x : x' : xs) = split2 (x : ys, x' : zs) xs
   merge [] zs = zs
   merge ys [] = ys
   merge (y : ys) (z : zs)
     | y \le z = y : merge ys   (z : zs)
     | otherwise = z : merge (y : ys) zs
                                                      60
```

```
sort :: Ord a => [a] -> [a]
-- incognito foldr ;-) !
sort3 :: Ord a => [a] -> [a]
sort3 = go []
 where
   go acc [] = acc
   go acc (x : xs) = bubble x (go acc xs)
     where
       bubble x = [x]
       bubble x (y : xs)
         | x \le y = x : bubble y xs
         otherwise = y : bubble x xs
```

```
sort :: Ord a => [a] -> [a]

-- simple but inefficient
sort4 :: Ord a => [a] -> [a]
sort4 [] = []
sort4 xs = let (x, xs') = extractMin xs in x : sort4 xs'
where
    extractMin xs = let x = minimum xs in (x, delete x xs)
```